

Bagging and Boosting

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Math 243: Stat Learning

November 6th, 2020

Outline

In today's class, we will . . .

- Discuss bagging and random forests as methods for reducing variance in decision trees
- Investigate boosting as an ****learning*** method for improving decision trees

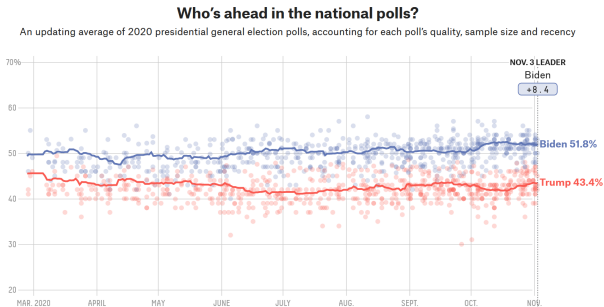
Section 1

Bagging and Random Forests

Election Prediction

The 538 blog tracked presidential polls over the course of 2020. How did they come up with a final prediction that Biden would win the popular vote 51.8% to 43.4%?

FiveThirtyEight



Ensemble Methods

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$$\hat{Y} = w_1 \hat{Y}_1 + \dots + w_m \hat{Y}_m \quad \text{where } w_1 + \dots + w_m = 1$$

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Disadvantages?

- Making predictions is more computationally expensive
- Favors models with low test time
- Diminishing returns on the number models that can be incorporated in ensemble

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Why?

- Recall that decision trees tend to have high variance. But averaging the results of independent (or weakly dependent) variables decreases variance
 - Think about the Central Limit Theorem

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 - Think about the Central Limit Theorem
- Unlike a single tree model, we do not prune (we instead control variance by averaging)

Test Error for Bagged Models

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- For each bootstrap, approximately 1/3 of observations are not included (called *out-of-bag* observations)
- The out-of-bag observations can be used as a natural validation set for the bootstrap model.
- We get an overall estimate of test MSE for the bagged model by averaging the MSE of each bootstrap model on its out-of-bag observations

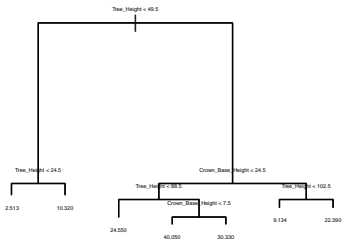
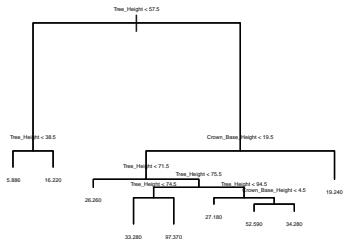
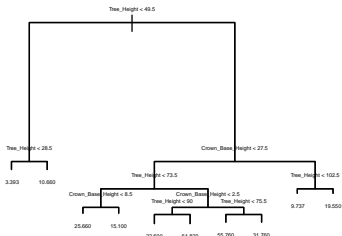
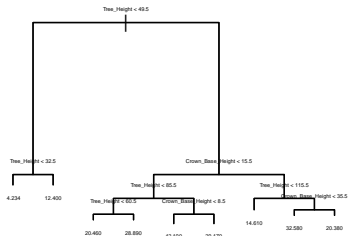
Bagged pdXTrees

```
set.seed(1)
library(pdxTrees)
all_trees <- get_pdxTrees_parks()
my_trees <- all_trees %>% select(Pollution_ReMOval_oz,
                                Tree_Height,
                                Crown_Base_Height,
                                Condition) %>%
  sample_n(1000)
```

```
set.seed(1)
library(tree)
my_models <- list()

for (i in 1:4){
  bootstrap <- sample_n(my_trees, size = nrow(my_trees), replace = T)
  my_models[[i]] <- tree(Pollution_ReMOval_oz ~., data = bootstrap)
}
```

A few trees



Performance

```
my_predictions<-list()
for (i in 1:4){
  my_predictions[[i]]<- predict(my_models[[i]], test_trees )
}

MSE<-c()
for (i in 1:4){
  MSE[i]<-mean((my_predictions[[i]] - test_trees$Pollution_Removal_oz)^2, na.rm = T)
}

data.frame(model = 1:4, MSE)
```

```
##  model      MSE
##  1      106.8568
##  2      112.4455
##  3      126.5883
##  4      121.8193
```

Bagged Performance

```
bagged_prediction<-data.frame(model1 = my_predictions[[1]],
                              model2 = my_predictions[[2]],
                              model3 = my_predictions[[3]],
                              model4 = my_predictions[[4]]) %>%
  mutate(bagged = (model1 + model2 + model3 + model4)/4)
```

```
head(bagged_prediction)
```

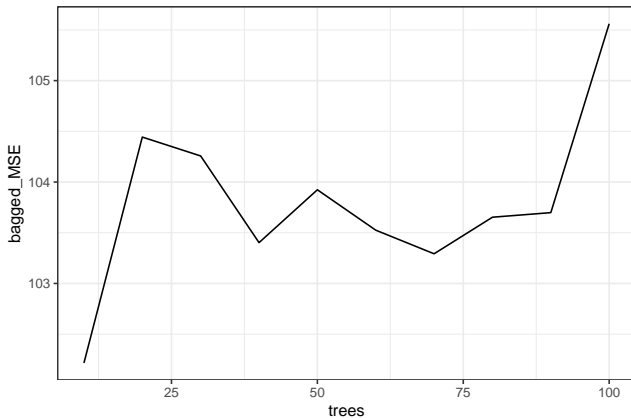
```
##      model1  model2  model3  model4  bagged
## 1 12.403597 16.22254 10.661326 10.321645 12.402276
## 2 42.193827 52.59375 31.763025 40.052174 41.650694
## 3  4.233571  5.88597  3.392694  2.513298  4.006383
## 4 14.612389 19.23693  9.736957  9.134286 13.180141
## 5 28.886577 27.18400 31.763025 24.553114 28.096679
## 6 20.375000 19.23693 19.546667 22.385714 20.386078
```

```
bagged_MSE<-mean((bagged_prediction$bagged - test_trees$Pollution Removal_oz)^2, na.rm=T)
data.frame(bagged_MSE)
```

```
##      bagged_MSE
## 1      104.0186
```


The more trees the merrier?

If 4 trees improved performance over 1, what if we bagged 10 trees? 100?



Further Performance Improvements

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- When bagging trees, if one predictor accounts for large amount of deviation in the response, it will usually be selected as the first split (regardless of the bootstrap sample used)
- To artificially increase the variety among trees, we randomly restrict which predictors can be used at each split point.
- Although counterintuitive, this restriction tends to increase accuracy of the ensemble by breaking correlations among the participant trees

Random Forests

To create a random forest:

- 1 Select the number of models m to build and a number of predictors k to use at each step t
- 2 Generate a bootstrap sample for each model
- 3 Build a tree on the bootstrap sample where at each step, a random selection of k of the p predictors can be used (independent of prior predictors selected)
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Disadvantages?

- Difficult to interpret
- Theoretically properties less well-studied

Hand-drawn Example

Random Forests in R

To create both bagged trees and random forests, we use the `randomForest` function in the `randomForest` package in R:

```
set.seed(1)
library(randomForest)
rfmodel <- randomForest(Pollution Removal_oz ~ ., data = my_trees_na)
rfmodel
```

```
##
## Call:
## randomForest(formula = Pollution Removal_oz ~ ., data = my_trees_na)
##           Type of random forest: regression
##           Number of trees: 500
## No. of variables tried at each split: 1
##
##           Mean of squared residuals: 153.6827
##           % Var explained: 44.36
```

Modifications

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set.seed(1)
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                          ntrees = 10, mtry = 3)
rfmodel2
```

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##
## Call:
## randomForest(formula = Pollution_Reoval_oz ~ ., data = my_trees_na, ntrees
##               Type of random forest: regression
##               Number of trees: 500
## No. of variables tried at each split: 3
##
##               Mean of squared residuals: 170.2656
##               % Var explained: 38.36
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How can we create a bagged model using the `randomForest` function?

- Set `mtry= p`, where p is the total number predictors available

Making predictions

So you have your `randomForest` model. How do you make predictions?

```
my_preds<- predict(rfmodel, test_trees)
```

```
data.frame(my_preds,actual = test_trees$Pollution Removal_oz) %>% head()
```

```
##      my_preds actual
## 1 14.089043   16.6
## 2 31.478264   14.7
## 3  6.004437    0.2
## 4 19.351968   15.0
## 5 28.102784   41.4
## 6 20.041636   10.5
```